What is Arts and Health?

Based on working partnerships between the arts sector and healthcare, Arts and Health is a dynamic and evolving field of work that enhances health and wellbeing through a range of artforms and arts experiences.

See http://www.artsandhealth.ie/about/what-is-arts-and-health/
Why do we need Arts and Health?

The World Health Organisation’s review of the evidence identifies a major role for the arts in the prevention of ill health, promotion of health, and management and treatment of illness.

Where do programmes happen?

Over the past twenty years there has been a **six-fold increase** in the level of arts experiences available to health service users and staff in Ireland.
In what type of settings?

- Hospitals: 35%
- Community & social care: 35%
- Training & education: 22%
- Other settings: 8% (Specified care units / arts organisations / charities)
What type of artforms are used?

- Visual arts: 24%
- Music: 21%
- Literature / Creative writing: 9%
- Dance: 7%
- Theatre / Drama: 7%
- Film: 8%
- Literature / Creative writing: 9%
- Design: 4%
- Circus, street art and spectacle: 2%
- Architecture: 2%
- Traditional arts: 6%
- Craft: 6%
- Other: 4%
- Traditional arts: 6%
- Other: 4%
Who makes this happen?

- Healthcare providers
- Co-organisers / Voluntary groups / Other
- Patient advocacy groups
- Artists & arts organisations
- Local authority arts offices
- Community organisations
- Educational institutions
- Local authority arts offices
- Co-organisers / Voluntary groups / Other
- Patient advocacy groups
Percentages shown reflect the findings from the *Mapping Arts and Health Activity in Ireland 2019*. Click [here](#) for full report.

For further information relating to Arts and Health practice, programmes, case studies and more go to [www.artsandhealth.ie](http://www.artsandhealth.ie)